

# Towards a methodology for rigorous development of generic requirements patterns<sup>1</sup>

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**Abstract.** We present work in progress on a methodology for the engineering, validation and verification of generic requirements using domain engineering and formal methods. The need to develop a generic requirement set for subsequent system instantiation is complicated by the addition of the high levels of verification demanded by safety-critical domains such as avionics. We consider the failure detection and management function for engine control systems as an application domain where product line engineering is useful. The methodology produces a generic requirement set in our, UML based, formal notation, UML-B. The formal verification both of the generic requirement set, and of a particular application, is achieved via translation to the formal specification language, B, using our U2B and ProB tools.

## Introduction

The notion of software *product line* (also known as *system family*) engineering became well established [14], after Parnas' proposal [18] in the 70's of information hiding and modularization as techniques that would support the handling of program families. Product line engineering arises where multiple variants of essentially the same software system are required, to meet a variety of platform, functional, or other requirements. This kind of generic systems engineering is well known in the avionics industry; e.g. [12, 10] describe the reuse of generic sets of requirements in engine control and flight control systems.

Domain analysis and object oriented frameworks are among numerous solutions proposed to product line technology. In Domain-Specific Software Architecture [23] for example, the domain engineering of a set of general, domain-specific requirements for the product line is followed by its successive refinement, in a series of system engineering cycles, into specific product requirements. On the other hand [11] describes the Object-Oriented Framework as a "a reusable, semi-complete application that can be specialized to produce custom applications". Here the domain engineering pro-

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duces an object-oriented model that must be instantiated, in some systematic way, for each specific product required. In this work we combine object-oriented and formal techniques and tools in domain and product line engineering.

It is widely recognized that formal methods (FM) technology makes a strong contribution to the verification required for safety-critical systems [15]. It is further recognized that FM will need to be integrated [3] in as “black-box” as possible a manner in order to achieve serious industry penetration. The B method of J.-R. Abrial [1, 19] is a formal method with good tool support [2, 8], and a good industrial track record, e.g. [9]. At Southampton, we have for some years been developing an approach of integrating formal specification and verification in B, with the UML [7]. The UML-B [22] is a profile of UML that defines a formal modelling notation combining UML and B. It is supported by the U2B tool [20], which translates UML-B models into B, for subsequent formal verification. This verification includes model-checking with the ProB model-checker [13] for B. These tools have all been developed at Southampton, and continue to be extended in current work.

### **Failure detection and management for engine control**

A common functionality required of many systems is to detect and manage the failure of its inputs. This is particularly pertinent in aviation applications where lack of tolerance to failed system inputs could have severe consequences. The failure manager filters inputs from the controlled system, providing the best information possible and determining whether a transducer or system component has failed or not.

Inputs may be tested for magnitude, rate of change and consistency with other inputs. When a failure is detected it is managed in order to maintain a usable set of input values for the control subsystem and provide ‘graceful degradation’. To prevent over-reaction to isolated transient values, a failed condition must be confirmed as persistent before irreversible action is taken. Failure detection and management (FDM) in engine control systems is a demanding application area, see e.g. [6], giving rise to far more than a simple parameterizable product line situation.

Our approach contributes to the failure detection and management domain by presenting a method for the engineering, validation and verification of generic requirements for product-line engineering purposes. The approach exploits genericity both *within* as well as *between* target system variants. Although product-line engineering has been applied in engine and flight control systems [12, 10], we are not aware of any such work in the FDM domain. We define generic classes of failure-detection test for sensors and variables in the system environment, such as rate-of-change, limit, and multiple-redundant-sensor, which are simply instantiated by parameter. Multiple instances of these classes occur in any given system. Failure confirmation is then a generic abstraction over these test classes: it constitutes a configurable process of execution of specified tests over a number of system cycles, that will determine whether a failure of the component under test has occurred. Our approach is focussed on the genericity of this highly variable process.

## Fault Tolerance

This application domain (and our approach to it) includes fault tolerant design in two senses: tolerance to faults in the environment, and in the control system itself. The FDM application is precisely about maximizing tolerance to faults in the sensed engine and airframe environment. The control system (including the FDM function) - is supported by a backup control system in a dynamically redundant design. This backup system - with distinct hardware/software design, with a reduced-functionality sensing fit - can be switched in by a watchdog mechanism if the main system has failed.

In the narrower (and more usual) sense, we will be examining various schemes for designing fault tolerance into the FDM software subsystem. Work to date has specified and validated a generic requirements specification for FDM. As we apply refinement techniques and technology to construct the design, we will consider various relevant approaches, such as driving the specification of a control system from environmental requirements [25], or the use of fault-tolerant patterns for B specifications [27] and their refinements [26].

## Methodology

The process for obtaining a generic model of requirements is illustrated in Fig. 1. The first stage is an informal domain analysis which is based on prior experience of developing products for the application domain of failure detection and management in engine control. A taxonomy of the kind of generic requirements found in the application domain is developed and, from this, a *first-cut* generic entity-relationship model is formed by naming and relating the generic requirements.

The identification of a useful generic model is a difficult process warranting further exploration. This is done in the domain engineering stage where a more rigorous examination of the first-cut model is undertaken, using UML-B, U2B and ProB. The model is animated by creating typical instances of its generic requirement entities, to test when it is and is not consistent. This stage is model validation by animation, using the ProB and U2B tools, to show that it is capable of holding the kind of information that is found in the application domain. During this stage the relationships between the entities are likely to be adjusted as a better understanding of the domain is developed. This stage results in a *validated* generic model of requirements that can be instantiated for each new application.

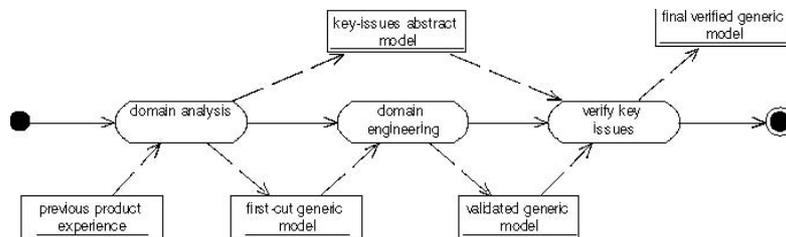


Fig. 1. Process for obtaining the generic model

For each new application instance, the requirements are expressed as instances of the relevant generic requirement entities and their relationships, in an *instance* model. The ProB model checker is then used to automatically verify that the application is consistent with the relationship constraints embodied in the generic model. This stage, producing a *consistent* instance model, shows that the requirements are a consistent set of requirements for the domain. It does not, however, show that they are the right set of requirements that will give the desired system behaviour.

Our aim in future work, therefore, is to add dynamic features to the instantiated model in the form of variables and operations that model the behaviour of the entities in the domain and to animate this behaviour so that the instantiated requirements can be validated. We would prefer to add this behaviour in the generic model so that it too can be re-used by the instantiated model.

During the domain analysis phase we found that considering the rationale for requirements revealed key issues, which are properties that an instantiated model should possess. Key issues are higher level requirements that could be expressed at a more abstract level from which the generic model is a refinement. The generic model could then be verified to satisfy the key issue properties by proof or model checking. This matter is considered in [21] which gives an example of refinement of UML-B models in the failure management domain.

The final stage is to validate the specific configuration. This would be done by providing actual values to generic behaviours when the generic mode is instantiated. The resulting specific model could then be animated to validate its behaviour.

Finally, we recognize the need for tools to support uploading of bulk system instance definition data, as well as the efficient and user-friendly validation/ debugging of said data. ProB could easily be enhanced to provide, for example, data counterexamples explaining invariant violations.

## **Domain Analysis**

To obtain an initial understanding of the requirements domain we used domain analysis in a similar style to Lam [12]. The first step was to define the scope of the domain in discussion with engine controller experts. An early synthesis of the requirements and key issues were formed, giving due attention to the rationale for the requirements. Considering the requirements rationale is useful in reasoning about requirements in the domain [12]. For example, the rationale for confirming a failure before taking action is that the system should not be susceptible to spurious interference on its inputs. From the consideration of requirements rationale, key issues were identified which served as higher level properties required of the system. An example of such a property would be that the failure management system must not be held in a transient action state indefinitely. The rationale from which it has been derived is that a transient state is temporary and actions associated with this state may only be valid for a limited time.

A core set of requirements were identified from several representative failure management engine systems. For example, the identification of magnitude tests with variable limits and associated conditions established several magnitude test types; these

types have been further subsumed into a general detection type. This type structure provided a taxonomy for classification of the requirements.

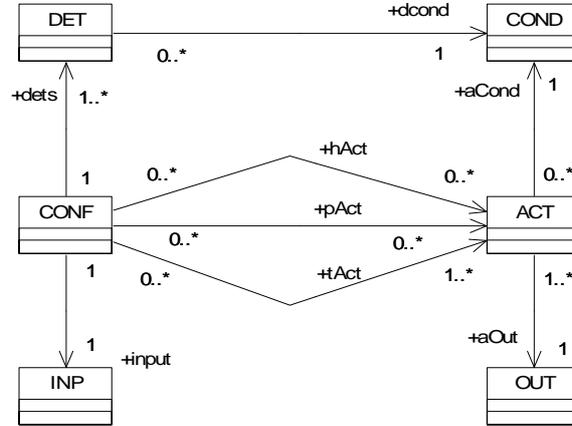
Domain analysis showed that failure management systems are characterised by a high degree of fairly simple similar units made complex by a large number of minor variations and interdependencies. The domain presents opportunities for a high degree of reuse within a single product as well as between products. For example, a magnitude test is usually required in a number of instances in a particular system. This is in contrast to the engine start domain addressed by Lam [12], where a single instance of each reusable function exists in a particular product. Our methodology is targeted at domains such as failure management where a few simple units are reused many times and a particular configuration depends on the relationships between the instances of these simple units. A first-cut entity relationship model was constructed from the units identified during the domain analysis stage. The entities identified during domain analysis were:

- **INP** Identification of an input to be tested.
- **COND** Condition under which a test is performed or an action is taken. (A predicate based on the values and/or failure states of other inputs).
- **DET** Detection of a failure state. A predicate that compares the value of an expression to be tested against a limit value.
- **CONF** Confirmation of a failure state. An iterative algorithm performed for each invocation of a detection, used to establish whether a detected failure state is genuine or transitory
- **ACT** Action taken either normally or in response to a failure, possibly subject to a condition. Assigns the value of an expression, which may involve inputs and/or other output values, to an output.
- **OUT** Identification of an output to be used by an action

## Domain Engineering

The aim of the domain engineering stage is to explore, develop and validate the first-cut generic model of the requirements into a *validated* generic model. At this stage this is essentially an entity relationship model, omitting any dynamic features (except temporary ones added for validation purposes).

The first-cut model from the domain analysis stage was converted to the UML-B notation (Fig.2) by adding stereotypes and UML-B clauses (tagged values) as defined in the UML-B profile [22]. This allows the model to be converted into the B notation where validation and verification tools are available. The model contains *invariant* properties, which constrain the associations, and ensures that every instance is a member of its class. To validate the model we needed to be able to build up the instances it holds in steps. For this stage a constructor was added to each class so that the model could be populated with instances. The constructor was defined to set any associations belonging to that class according to values supplied as parameters.



**Fig. 2.** Final UML-B version of generic model of failure management requirements

The model was tested by adding example instances using the animation facility of ProB and examining the values of the B variables representing the classes and associations in the model to see that they developed as expected. ProB provides an indicator to show when the invariant is violated. Due to the ‘required’ (i.e. multiplicity greater than 0) constraints in our model, the only way to populate it without violating the invariant would be to add instances of several classes simultaneously. However, we found that observing the invariant violations was a useful part of the feedback during validation of the model. Knowing that the model recognises inconsistent states, is just as important as knowing that it accepts consistent ones. The model was rearranged substantially during this phase as the animation revealed problems. Once we were satisfied that the model was suitable, we removed the constructor operations to simplify the corresponding B model for the next stage.

The next stage is to add behaviour to the generic model by giving the classes operations. In future work we will investigate the best way to introduce this behaviour during the process. It may be possible to add the behaviour after the static model has been validated as described above. Alternatively, perhaps the behaviour will affect the static structure and should be added earlier. In either case, we aim to formalise the rationale described in the domain analysis and derive the behaviour as a refinement from this.

## Requirements for a specific application

Having arrived at a useful model we then use it to specify the requirements for a particular application by populating it with class instances. We use ProB to check the application is consistent with the properties expressed in the generic model. This verification is a similar process to the previous validation but the focus is on possible errors in the instantiation rather than in the model. The application is first described in

tabular form. The generic model provides a template for the construction of the tables. Each class is represented by a separate table with properties for each entry in the table representing the associations owned by that class. The tabular form is useful as an accessible documentation of the application but is not directly useful for verification. To verify its consistency, the tabular form is translated into class instance enumerations and association initialisation clauses attached to the UML-B class model. This is done manually, which is tedious and error prone, but automation via a tool is envisaged.

ProB is then used to check which conjuncts of the invariant are violated. For our FDM example, several iterations were necessary to eliminate errors in the tables before the invariant was satisfied. Initially, testing of the instantiation caused an invariant violation. The ProB ‘analyse invariant’ facility provides information about which conjuncts of the invariant are violated. For example, a few conjuncts from the FDM example are shown:

```
(ACT:POW(ACT_SET)) == TRUE
(OUT:POW(OUT_SET)) == TRUE
(aOut:TotalSurjection(ACT,OUT)) == false
(aCond:(ACT-->COND)) == false
```

We found that the analyse invariant facility provided useful indication of where the invariant was violated (i.e. which conjunct) but, in a data intensive model such as this, it is still not easy to see which part of the data is at fault. It would be useful to show a data counterexample to the conjunct (analogous to an event sequence counterexample in model checking). This is another area for potential tool support.

## Classification of problems

It would be useful to classify the kinds of problems found during animation and verification in order to better understand the source of problems and improve the requirements engineering process. So far, we have found that problems can be classified on a methodological stage basis. Possible categories on this basis, some of which we have experienced, are as follows.

- Verification of generic model – the generic model is inconsistent or incorrect
- Validation of generic model – the generic model is correct and consistent but does not reflect the generic requirements
- Validation of generic requirement – the generic model works as expected but animation leads expert to review generic requirements
- Verification of instantiation - the instantiation is inconsistent with the generic model because of an incorrect instantiation
- Verification of instantiation - the instantiation is inconsistent with the generic model because the generic model is inadequate
- Validation of instantiation - the instantiation is consistent with the generic model but does not reflect the specific requirements

- Validation of specific requirements - the instantiation is consistent with the generic model but animation leads expert to review specific requirements

In the future, when behavioural features are modelled, we expect to find other ways of classifying problems. For example we may be able to distinguish functional areas that are prone to incorrect specification.

## Conclusion

In this paper we have discussed a product-line approach to the rigorous engineering, validation and verification of generic requirements for critical systems such as failure management and detection for engine control. The approach can be generalised to any relatively complex system component where repetitions of similar units indicate an opportunity for parameterised reuse but the extent of differences and interrelations between units makes this non-trivial to achieve. The product-line approach amortises the effort involved in formal validation and verification over many instance applications. So far we have considered the static, entity-relationship features of the requirements. In future work we aim to extend the approach to consider also the detailed meaning (i.e. dynamic behaviour) of these entities.

Two broad areas of future work are indicated by the case study, both linking to related work on Product Line Engineering (PLE). The first concerns instance data management, the second variability vs. commonality in the generic model.

For a product family such as FDM at ATEC as currently envisaged, instance data management is in principle straightforward. This is because no system instance/variant requirements are defined at the generic level – all structure and behaviour is specified in terms of a single generic model. Instance/variant requirements are captured completely by instance-level data. This means that all instance data structures are defined in terms of the generic class definitions. Therefore, the data for a system instance is simply defined as a subset of the database of all required instance specifications; tooling is thus a straightforward database application.

Instance management becomes more complex when variability is required in the generic model. This is the usual state of affairs in PLE. The mobile phone scenario of [16] is typical, where each system instance is defined by a distinct set of functional features, aimed at a specific market segment and target price. Features are not in general simply composable, and the totality of features cannot in general be specified in one generic model: variability specification is required in the generic model. To date approaches to this (such as [16]) have been in the obvious syntactic form: in ATEC for example, variants on the generic model for other engine manufacturers might be described as extra colour-coded classes, associations, states, events etc. A system variant (or sub-family) would thus be defined in terms of some colour-combination submodel. A more sophisticated metamodelling approach to variability specification, based on the Model-Driven Architecture of the OMG, has recently been proposed [17].

Future work will investigate developing such variability and tooling issues in the ATEC context, using the UML-B and refinement approaches already discussed. The

application of refinement approaches to PLE to date has been modest, e.g. [5, 24], and has, in our view, much potential. Retrenchment, a generalizing theory for refinement, has been investigated in a feature engineering context [4], and may well also be useful in PLE.

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